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Fall 2020 NCR
Virtual Rugby Season

Virtual Season Goals:

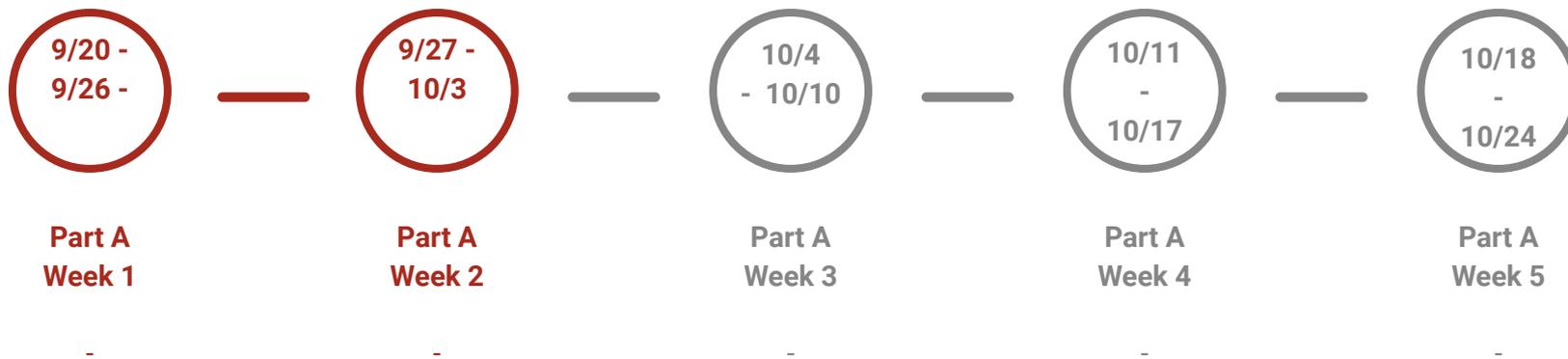
Through the implementation of the virtual rugby season, members of NCR will:

- Stay engaged with their team
- Maintain communication with their conference
- Increase the depth of their understanding of the game of rugby
- Increase their level of fitness so that they are prepared when in-person rugby continues
- Continue to recruit new players onto their team
- Deepen player relationships between players both on the same team as well as in the same conference
- Compete across the conference against teams that don't normally get to play against each other, as well as across the NCR organization in a virtual national championship

Notice:

- Please remember, the system is a resource! It has been created so you have very little work to do, but you are very welcome to make it into whatever your conference needs it to be.
- The following slides explain a way the system could be used.
- Conferences will need to produce a conference champion by Sunday October 25, 2020 so that the necessary information about the round of 16s can be shared with them.
- Teams participating in the virtual rugby season must be registered with NCR.

Timeline: Virtual Season Part A



This 5-week season will produce a conference champion that will move on to the round of 16s.

Ways to run the first part of the season:

Option 1: Total Points Ranking System

As teams complete tasks, they will be earning points. By running the season this way, standings will be determined by how many points have been earned at any given time throughout the season. At the end of the season, the team that has earned the most points will be the conference champion and will move to the round of 16s.

Option 2: Head to Head “Matches”

Using a season schedule similar to that of an in-person rugby season, teams will go against each other to earn the most points per week. Wins and losses will be calculated. A conference champion will be needed by the end of the 5 week period.

Virtual Rugby Season Organization

The rugby season has been organized in the following manner:

- **Commissioner tasks**
 - These are step-by-step directions with videos that are there for commissioners to learn how to use the system, how to change it, how to post content, and to answer as many questions as possible.
- **Pre-Season Tasks**
 - Tasks that should be shared with teams prior to the season starting, and asks them to provide baseline data and an updated roster.
- **All - Season Tasks**
 - A team can choose ONE all-season task to turn in each week. They cannot repeat an all-season task. All of the all season tasks receive the same point value.
- **Weekly Tasks**
 - These are tasks that will need to be completed by teams to earn points. You can schedule content to be posted at 12:01am on the week's start date, or you can publish all content at the beginning of the season. Tasks should be due by the end of the week.

Virtual Season National Championship

Conference Champions will continue into a 16s bracket to determine an NCR champion team.

Part B will focus on team performance measures. Those measures will be published closer to conclusion of the first part of the season.

October 25-31, 2020

November 1-7, 2020

November 8-14, 2020

November 15-21, 2020

